







TUCANO

**Game design** 

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## **GAME COMPONENTS**

12 toucan cards 58 fruit cards

## **IDEA OF THE GAME**

Will you be the most discerning bird? The tropical forest is full of tasty fruits, but be careful: some may not actually be that good for you ... Harvest wisely to protect your collection... or to steal from your opponents!

### **GOAL OF THE GAME**

#### **SETTING UP THE GAME**

Set the toucan cards aside. Shuffle all

Shuffle the 12 toucan cards with one of

then add another face-up card on the the draw pile next to the face-up cards.







are visible when placing them on top

## **HOW TO PLAY**

Whoever last ate some fruit starts the

Players take turns clockwise. When it is your turn, pick 1 column and take all of its cards. Place the cards face up in front of you. It is recommended to group

Toucan cards give the players access card, use its effect immediately and more toucan cards, use their effects in the order of your choice.

The turn ends with adding one card to







## **END OF THE GAME**

last players take cards without adding to the columns. Consequently, the last player will have a choice between

cards. The player with the most points wins the game.

# **EXAMPLE OF SCORING**

Player 1 has the joker, and she adds it to the papaya set: she now has 4 papaya cards, therefore 20 points. She is not the player with the most banana cards, so she wins 0 points per card. However, she has more pomegranate cards than her opponent, so she wins 1 point per card, meaning 3 points in total. Her total score is 37: she wins the game.

## **FRUIT CARDS**









For example, there are 4 fig cards.







You win points per card





end of the game, you can add it to a complete set.











3 pt



6 pt

8 pt





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The points you win for each set of fruit cards depend on the number of cards







depending on who has the most cards for each of these fruits. Here, if fruit cards than anyone (scoring on the right).

lose 1 pt per card (scoring

Player 2

**TOUCAN CARDS** 

abilities. When you take

cannot use the effect.

Give 1 of your face-up cards to another player who

Take a face-up card from

Flip all the fruit cards in

front of you and form a

Note: you cannot look at

your face-down cards again

single pile, face down.

refuse to give it to you.

**Total = 32 pt** 





-2 pt





9 pt

8 pt



